CHARACTER				PLA	YER		. A	DUN	1GE	ΘN	S	
CLASS				LEV	'EL			7 T				>
RACE				ALI	GNMENT _		′ i	JK₄	AGE	M2	デ	
PATRON DEITY/RELIGION							СНАБ	RACTER	RECO	RD SE	1FFT	
ORIGIN			RESIDE	NCE			0.1.	0.0.2.				
ADII ITV CCODEC			шт	DOINT	· · ·	CMILIC	CR	oss	MAX RAN	KS = LVL-	+3 (/2)	
ABILITY SCORES	темр т	ЕМР	пп	POINT	3	SKILLS		ASS TOTAL	ABILITY RAN	KS RACE	міѕс 1	міѕс
	MOD SCORE	мор				ALCHEMY	INT _	_	\vdash	+	+	\vdash
STRENGTH	\sqcup	— L				ANIMAL EMPATHY APPRAISE ■	CHA INT			+	+	\vdash
DEXTERITY	$\sqcup \sqcup \sqcup$		MAX			AUTOHYPNOSIS	wis —	\top		+	\vdash	
CONSTITUTION	\sqcup	_	_	CUF	RRENT	BALANCE ■	DEX*					
INTELLIGENCE		DIE	TYPE(S)			BLUFF ■	СНА					
WISDOM			= (0)			CLIMB ■	STR*		\vdash	\bot	_	<u> </u>
CHARISMA		DAN	AGE REDU	CTION		CONCENTRATION ■	con_	_	\vdash	+	-	\vdash
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	AR	MOR		AC WHEN FLAT-FOOT	ED	DECIPHER SCRIPT DIPLOMACY	INT CHA	+	\vdash	+	+	\vdash
ARMOR		IFIERS ———— IZE NATURAL	міѕс 1 міѕс 2	- AC VERSUS TOUCH ATT		DISABLE DEVICE	INT —			+		Г
= 10 +	DEX			MISS CHAN	ICE	DISGUISE ■	СНА					
	ARMOR WOR	RN .		MAX DEXTE BONUS	RITY	ESCAPE ARTIST ■	DEX*					
				ARMOR CH PENALTY	ECK	FORGERY ■	INT	_	\sqcup	\bot	\bot	_
CLASS				ARCANE SP FAILURE	ELL	GATHER INFORMATIO		_	\vdash	+	_	<u> </u>
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						J HEAL ■ HIDE ■	WIS	\dashv		+	+	<u> </u>
SAVINO	THROWS			INITIA	TIVE	INNUENDO	WIS	+		+	+	\vdash
TOTAL	BASE ABILITY MAG	DDIFIERS IC MISC TE	MP .	TOTAL DEX	K MISC	INTIMIDATE ■	CHA			\top		
FORTITUDE (CON)	CON		п г	DEX	X	INTUIT DIRECTION	wis _					
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	ATTAC					KNOWLEDGE (_ KNOWLEDGE () INT) INT	+		+	1	
TOTAL	MULTIPLE ATTACI	кs 5тн 1	CLASS BASE 2 3		MODIFIERS ————————————————————————————————————	`				+	\vdash	\vdash
MELEE (STR)				STR		MOVE SILENTLY ■	DEX*			\top		Г
RANGED (DEX)				DEX		OPEN LOCK	DEX					
MULTIPLE ATTACK ADJ			Т	OTAL BASE	STR SIZE MISC	PERFORM ■ () сна		lacksquare			
		GRAPE	LE (STR)		STR] ()	_	\vdash	+	₩	<u> </u>
	ADDITIONA	AL MODIFIERS	, ,			PICK POCKET	DEX*_	-		+	+	\vdash
						PROFESSION (PSICRAFT) wis INT	+		+	+	
						READ LIPS	INT —	\top	\vdash	+	\vdash	\vdash
						REMOTE VIEW ■	INT			\top		
						RIDE ■	DEX					
						SCRY ■	INT	_	\sqcup	\bot	\bot	_
	WEAF	PONS				SEARCH ■	INT _	_	\vdash	+	-	<u> </u>
WEAPON	ATT BONUS	DAMAGE	CRITICAL	RANGE	TYPE SIZE	SENSE MOTIVE	wis			+	+	
	1 1					SPELLCRAFT SPOT ■	WIS			+	+	\vdash
NOTES						STABILIZE SELF	con			+		Г
WEAPON	ATT BONUS	DAMAGE	CRITICAL	RANGE	TYPE SIZE	SWIM ■	STR†					\Box
WEATON	ATTECHOS	D/(M//CC	CKITICAL	10.1102	3122	TUMBLE	DEX*					
NOTES						USE MAGIC DEVICE	СНА	_	\sqcup			_
	TATE BONUE	DAMAGE	CRITICAL	DANGE	TVDE CIZE	USE PSIONIC DEVICE	CHA_	_		+	1	<u> </u>
WEAPON	ATT BONUS	DAMAGE	CRITICAL	RANGE	TYPE SIZE	USE ROPE	DEX	+	$\vdash\vdash$	+	+	\vdash
			<u> </u>			WILDERNESS LORE ■	wis	+	$\vdash \vdash$	+	+	\vdash
NOTES			I		ı	-		\top	\vdash	+	t	\vdash
WEAPON	ATT BONUS	DAMAGE	CRITICAL	RANGE	TYPE SIZE	-						
									$\Box\Box$			
NOTES	.		1						$\vdash \vdash$	+	1	<u> — </u>
WEAPON	ATT BONUS	DAMAGE	CRITICAL	RANGE	TYPE SIZE	l ————		+	$\vdash\vdash$	+	+	
								+	\vdash	+	+	\vdash
NOTES						■ CAN BE USED WITH 0 RAI	NKS — * ARMOR CHE	CK PENALTY AP	PLIES — † -1	PER 5 LBS	OF GEAR	

EQUIPMENT

					EQUIPME	1 11.				
	ITEM	LC	OCATION	WT	ITEM	LOCATION	WT	ITEM	LOCATION	WT
				+						
				+						
				+						
	URRENT LOAD							TOTAL WEIGHT CARRIED		
1	NOVEMENT	& LIF	TING		EXPERIEN	ICE		MONEY &	GEMS	
	WALI	к н	USTLE	RUN	TOTAL EXPERIE			CP —		
MOVEMEN										
			BASE SPEED =					SP —		
LIFTING					XPS NEEDED FOR N	EXT LEVEL				
	= MAX L	OAD =2x	MAX LOAD =	5 × max load				GP —		
LOAD	CAPACITY	MAX DEX	ENC PEN	RUN	HIT POINTS BY	LEVEL	1			
LIGHT			NORMAL					PP —		
MEDIUM		+3	-3	×4				CEME		
HEAVY		+1	-6	×3				GEMS —		
								LANGUA	GES	
								LANGUA	GES	
I					i			i i		

SPELLS SPELLS & POWERS SPELLS BONUS # SPELLS **SPELL** LEVEL SAVE DC PER DAY SPELLS KNOWN 0 0 1st 2ND 3_{RD} 4тн 5тн 6тн 7тн 8тн 9тн SPELL SAVE - MODIFIERS -ABILITY DC MOD = 10 +TURN UNDEAD TURNING TIMES/DAY ABILITY MISC CHECK СНА TURNING MODIFIERS MISC DAMAGE LEVEL = 2d6 + CHA **PSIONICS** # POWERS LEVEL # POWERS LEVEL POWER POINTS KNOWN KNOWN 0 5тн 1st 6тн 2ND 7тн FREE 8тн 3RD MANIFESTATIONS 9тн 4тн PSIONIC COMBAT 1D20 + DC MOD + ABILITY MOD EGO ID MIND MIND PSYCHIC THRUS WHIP NSIN BLAST CRUSH DEFENSES EMPTY MIND +1 -2 +3 -3 -5 -2 +1 +0 +6 INTELLECT FORTRESS +4 MENTAL BARRIER -1 +4 -3 +1 +3 -4 -1 -2 +4 THOUGHT SHIELD +2 +3 -1 TOWER OF IRON WILL +0 +5 -3 -8 +4 NONPSIONIC _9 -8 -8 +8 +7 +8 FLAT-FOOTED/POWERLESS +8 +8 HENCHMEN/ANIMAL COMPANIONS RACE/CLASS HD/LVL NAME INIT SPD ATK STR DEX CON INT WIS CHA NOTES NAME RACE/CLASS HD/LVL INIT SPD AC ATK STR DEX CON INT WIS СНА NOTES СНА NAME RACE/CLASS HD/LVL ΗР INIT SPD AC ATK STR DEX CON INT WIS NOTES NAME RACE/CLASS HD/LVL ΗР INIT SPD STR DEX CON INT WIS СНА AC ATK NOTES

CHARACTER DESCRIPTION

CHARACTER NAME	AGE		SEX
DESCRIPTION	BIRTH DATE		SIZE
	HEIGHT		WEIGHT
	HAIR		EYES
	SKIN		HANDEDNESS
PERSONALITY		СН	ARACTER SKETCH
0.11077 (c)			
QUOTE(S)			
CONTACTS/FRIENDS			
CONTACTS/FRIENDS			
ENEMIES			
BACKGROUND & NOTES			
NUMBER OF STREET	PACTER SHEET VI 4 2/02	DATRICK MIIDDEN - 4 ****	IDISHMAN PRODUCTION - WAYAW MAD DISCUMMENT
DATE CREATED DM/CAMPAIGN DUNGEONS & DRAGONS CHA	AGONS IS A REGISTERED TRA	DEMARK OF WIZARDS OF T	irishman production • www.mad-irishman.net he coast, inc. @2000 wizards of the coast, inc