

	APP
Character	Dama
Personal Data	Heal F
Player	Moven
Homeland	T
Culture Religion	Total I
Father's Name	
Father's Class Son Number	Uncor
Lord	
Current Class	
Current Home	Curr
Age birridate	Hit
Personality Traits	Wound
Chivalry Bonus [•] (total = 80+)	
Religious Bonus (underlined traits all 16+)	
☐ ChasteLustful ☐	Com
• • EnergeticLazy	Battle
☐ ForgivingVengeful ☐	
• • GenerousSelfish	Wea
☐ HonestDeceitful ☐	Sword
• 🖵 JustArbitrary 🖵	Spear
• • MercifulCruel	***************************************
• • ModestProud •	
□ PiousWorldly □	
☐ PrudentReckless ☐	
☐ Temperate//Indulgent ☐	Joust
☐ TrustingSuspicious ☐	Wins
• 🖵 Valorous	WIIIS
Directed Trait	
Directed Trait	Hors
	Best \
Passions	Туре
	Dama
Loyalty (lord)	Armor
Love (family)	SIZ
Hospitality	Breed
Honor	
	Othe
	Own F
	Squire
	(#4)

SIZ(Knockdown)	Glory
DEX	Glory This Game
STR	Giory This Game
CON(Major Wound)	
APP	
Damage ((STR+SIZ)/6)d6	
Heal Rate ((STR+CON)/10)	\
Movement Rate ((STR+DEX)/10)	
Total Hit Points (SIZ+CON)	
Unconscious (HP/4)	Armor Value
Current	\neg
Hit Points	☐ Chirurgery Needed
Wounds	
Combat Skills	Horsemanship (10) □
Weapon Skills	
Sword (10)	Lance (10)
Spear (6)	Dagger (5)
Spear (0)	
	<u> </u>
I	
Jousting Score	
Wins	Losses
Horses	
Best Warhorse (#1)	•••••••••••••••••••••••••••••••
	Move
	HP
	DEX
Breed	Attack Skill
Other Horses	
	Move
Squire's (#3)	
(#4)	



Lady Sheet	CON(Major Wound)
	APP
Character	Damage ((STR+SIZ)/6)d6
	Heal Rate ((STR+CON)/10)
Personal Data	••••••
Player	Movement Rate ((STR+DEX)/10)
Homeland	***************************************
Culture	Total Hit Points (SIZ+CON)
Father's Name	
Father's Class Daughter #	Unconscious (HP/4)
Current Class	•••••••••••••••••••••••••••••••••••••••
Current Home	Current
Age Birthdate	
	Hit Points
Personality Traits	
Chivalry Bonus [•] (total = 80+)	Wounds
Religious Bonus (underlined traits all 16+)	•••••••••••••••••••••••••••••••••••••••
☐ ChasteLustful ☐	Combat Skills
• 🗖 EnergeticLazy 🗖	Battle \Box
☐ ForgivingVengeful ☐	
• GenerousSelfish G	Weapon Skills
☐ HonestDeceitful ☐	Dagger
• JustArbitrary	
• • Merciful Cruel	
• □ ModestProud □ PiousWorldly □	
□ Prudent	_
☐ Temperate	NA/amanla Cift
☐ Trusting	Women's Gift
• 🖵 Valorous/Cowardly	***************************************
Directed Trait	l
Directed Trait	Horses
	Best Horse (#1)
Passions	Type
Loyalty (lord)	Damage
Love (family)	Armor CON
Hospitality	Breed
Honor	_,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
	Other Horses
	Own Riding (#2)
	Servant's (#3)
	(#4)
	i e

Statistics	Glory
SIZ(Knockdown)	<u> </u>
DEX	Glory This Game
STR	
CON(Major Wound)	
APP	
Damage ((STR+SIZ)/6)	
d6	
Heal Rate ((STR+CON)/10)	
Movement Rate ((STR+DEX)/10)	
Total Hit Points (SIZ+CON)	

Hit Points		Chirurgery Needed
117 1		

Armor Value.....

Combat Skills		
Battle	Horsemanship	

Dagger	_	••••••••••	_	
••••••		••••••		
***************************************		***************************************		
	\Box			

Women's Gift	

Horses	
Best Horse (#1)	••••••
_	
Damage	Move
Armor	HP
SIZ CON	DEX
Breed	Attack Skill

Other Horses	
Own Riding (#2)	Move
Servant's (#3)	Move
(#4)	Move



<i>C</i> 1		
Char	acter	•••••
Darca	nal Data	
	nal Data	
•	and	
	Religion	
	S Name Tradition	
	s Class Child #	
	S Class Crilla #	
	t Class	
	t Home	
	Birthdate	
7 igc	Difficult	
Б	lu T "	
	nality Traits	
	Limit (sum of underlined traits)	
Person	al Life Force (sum of underlined traits/20)	d 20
_	Defense (sum of underlined traits)	
Religio	us Bonus (underlined traits all 16+)	
	ChasteLustful	
• 🗖	EnergeticLazy	
	ForgivingVengeful	
• 🗖	GenerousSelfish	
	HonestDeceitful	
• 🗖	JustArbitrary	
• 🗖	MercifulCruel	
• 🗖	ModestProud	
	PiousWorldly	
	Prudent Reckless	
	TemperateIndulgent	
	TrustingSuspicious	
	Valorous	<u> </u>
	d Trait	_
Directe	d Trait	
Passio	ons	
	(lord)	
	amily)	
	ality	
•••••		
•••••		

Statistics	Insight
SIZ(Knockdown)	9
DEX	Insight This Game
STR	
CON(Major Wound)	Glory This Game
APP	
Damage ((STR+SIZ)/6)d6	
Heal Rate ((STR+CON)/10)	
Movement Rate ((STR+DEX)/10)	
Total Hit Points (SIZ+CON)	
Unconscious (HP/4)	
	Armor Value
Current	
Hit Points	☐ Chirurgery Needed
Wounds	
Sleep Owed	
Combat Skills ———	
Combat Skills —	Horsemanshin
	Horsemanship
Battle	Horsemanship
Battle	
Battle	
Magical Talents/Talisn	nans
Magical Talents/Talism	nans
Magical Talents/Talisn	nans
Magical Talents/Talism	nans — — — — — — — — — — — — — — — — — — —
Magical Talents/Talism ———————————————————————————————————	mans — — — — — — — — — — — — — — — — — — —

Skills	Family ————
Awareness (5)	Year Wed Spouse Name Status Status
Boating (1)	Will
Celestial Lore (0)	Children Born
Chirurgery (0)	
Compose (0)	Family Characteristic
Courtesy (3)	Annual Glory Awards —
Dancing (2)	
Faerie Lore (1)	Traits
Falconry (3)	Passions religion 101ai
First Aid (10)	
Flirting (3)	Holdings ———
Folk Lore (2)	
Gaming (3)	
Geomantic Lore (0)	
Heraldry (3)	
Hunting (2)	
Industry (0)	Equipment at Home —
Intrigue (3)	Equipment at 1 ionic
Orate (3)	
Play () (3)	
Read () (0)	
Recognize (3)	
Religion () (2)	_
Romance (2)	Army —
Sight (0)	Old Knights Young Knights Young Knights
Singing (2)	Total Family Knights Vassal Knights Levy Levy
Stewardship (2)	Other Lineage Men
Swimming (2)	
Tourney (5)	Description —
Equipment Carried	
Armor Type [points]	
Clothing [Librum value]	
☐ Personal Gear [on horse #]	C.1 1 T
☐ Travel Gear [on horse #]	Selected Events —
☐ War Gear [on horse #]	Born Squired Squired
	Landed Died Died
	Member of Round Table
C :	
Squire	
Name	
Age	
First Aid (6)	
Battle (1)	
Horsemanship (6)	